

# Performance Accelerator

BODYLAT



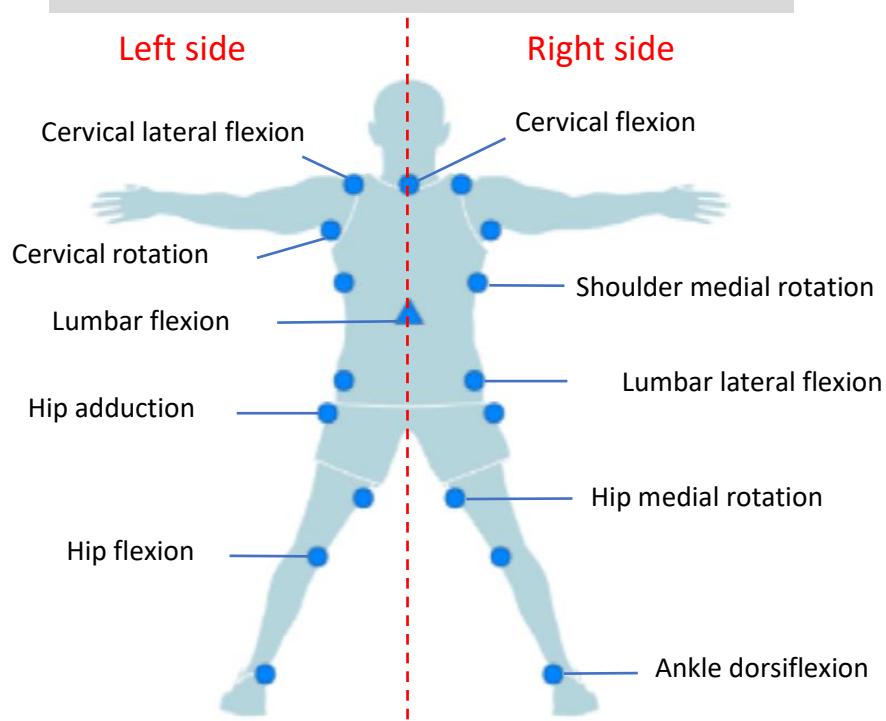
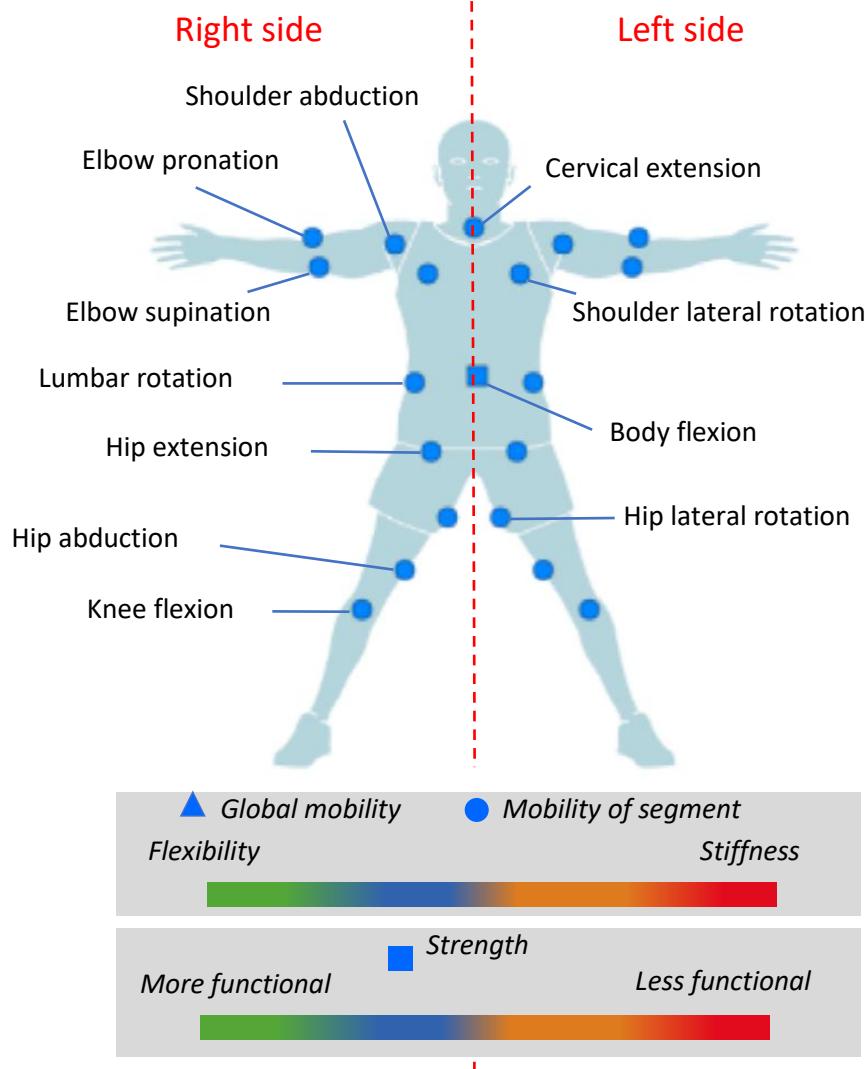
**Hes-SO**  
Haute Ecole Spécialisée  
Suisse Occidentale  
Fachhochschule Westschweiz  
University of Applied Sciences and Arts  
Western Switzerland



**INSEP**

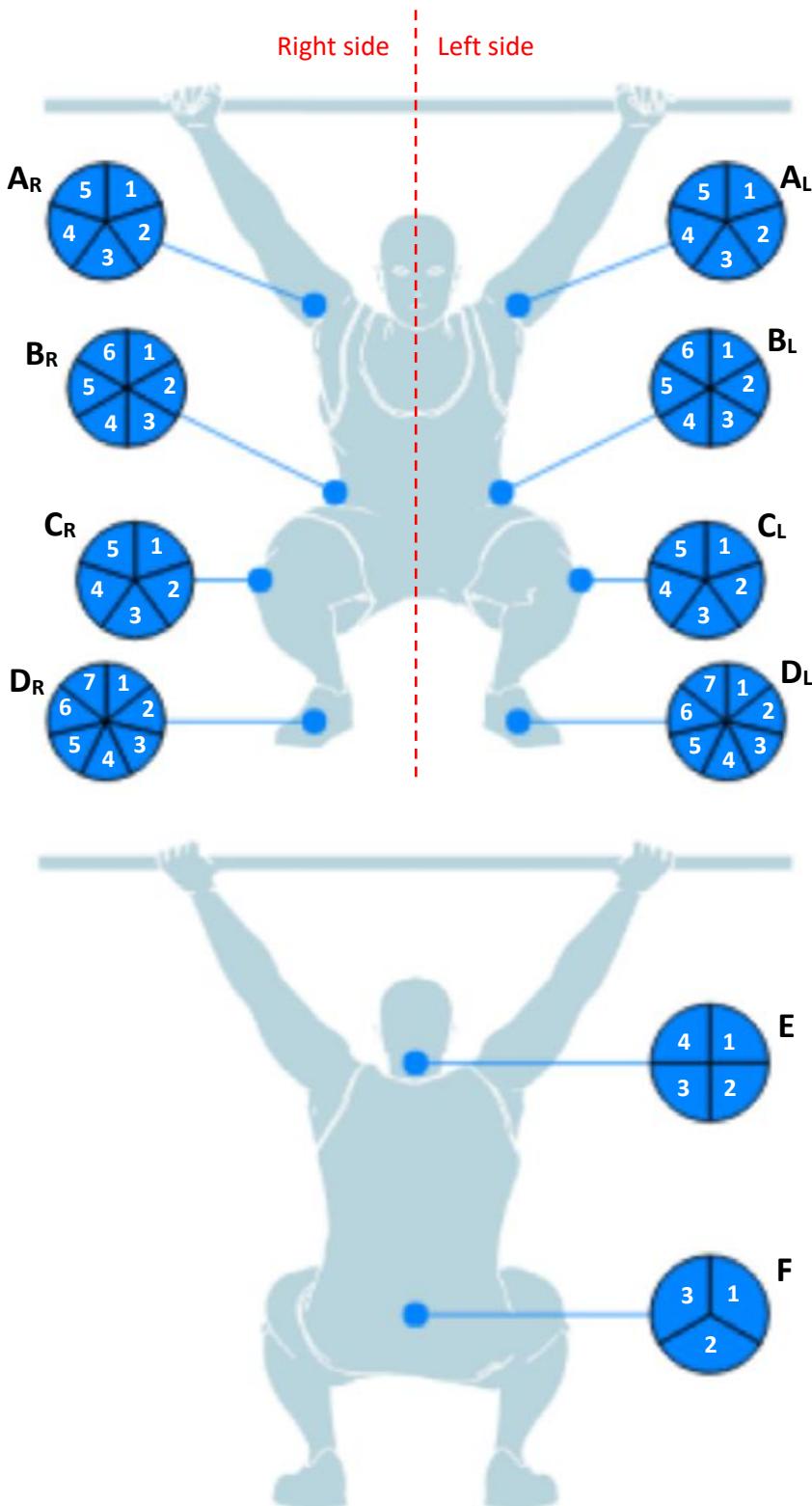


**Buenos Aires 2018**



## OVER HEAD SQUAT

SCORE : \_ / 4



### A<sub>R</sub>/A<sub>L</sub> Shoulder - Arm

1. Forward
2. Backward
3. Scapulas – not fixed
4. Elbow flexion
5. Elbow hyperextension

### B<sub>R</sub>/B<sub>L</sub> Hip

1. Internal rotation
2. External rotation
3. Crushing
4. Mobility – Average
5. Mobility – Bad
6. Abdominal wall hypotonic

### C<sub>R</sub>/C<sub>L</sub> Knee

1. Flexum
2. Varus
3. Valgus
4. Internal rotation
5. External rotation

### D<sub>R</sub>/D<sub>L</sub> Foot - Ankle

1. Eversion
2. Inversion
3. Plantar arch sagging
4. Heel not on the ground
5. Ankle stiffness
6. Pronation
7. Supination

### E Head - Neck

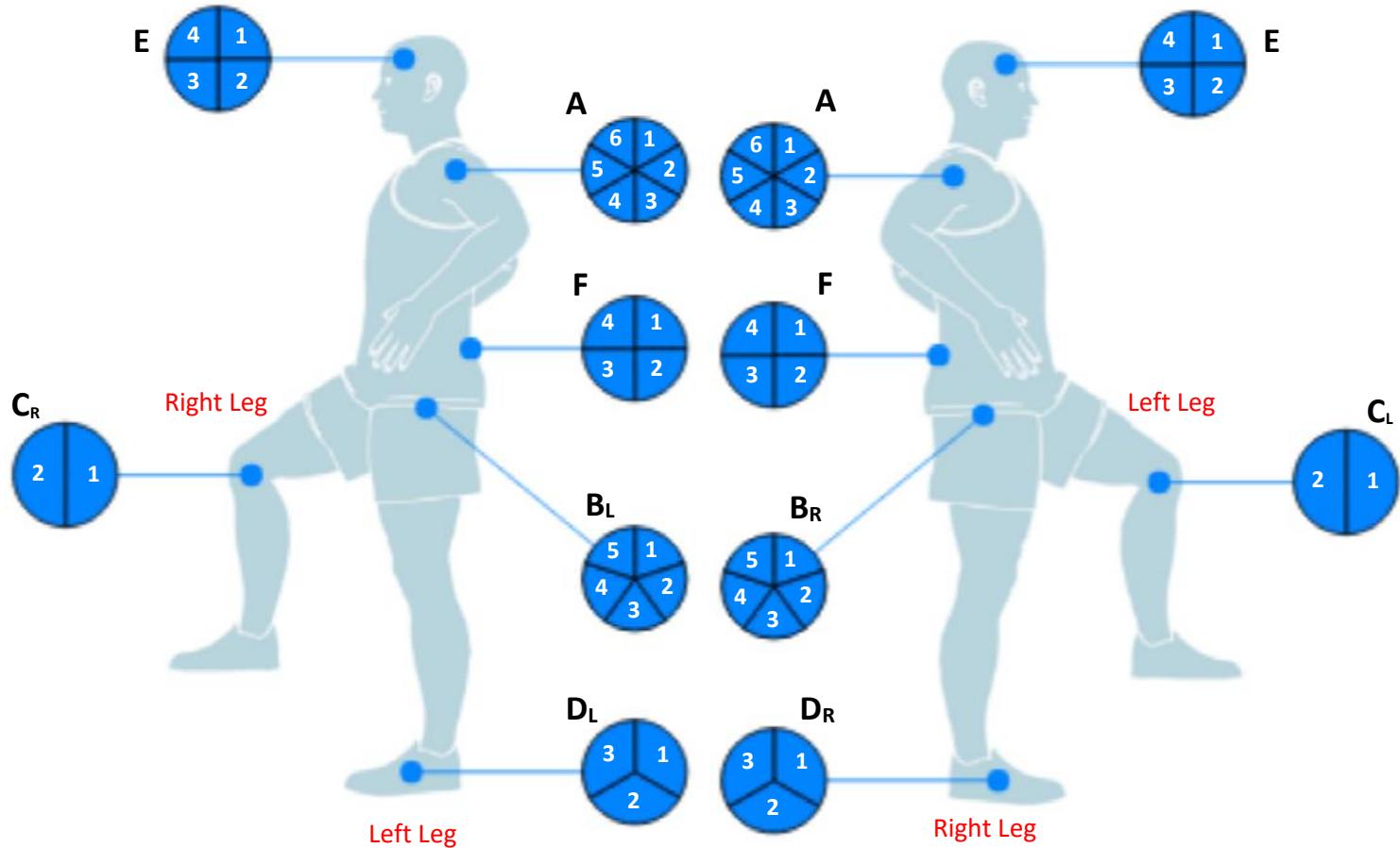
1. On the left
2. On the right
3. Cervical flexion
4. Cervical extension

### F Back

1. Forward imbalance
2. Scoliosis
3. Thoracic Lordosis

## STEPPING

SCORE : \_ / 4



### A Shoulder

1. Forward imbalance left
2. Forward imbalance right
3. Backward imbalance left
4. Backward imbalance right
5. Lateral imbalance left
6. Lateral imbalance right

### C<sub>R</sub>/C<sub>L</sub> Knee

1. Varus
2. Valgus

### E Head - Neck

1. On the left
2. On the right
3. Cervical flexion
4. Cervical extension

### B<sub>R</sub>/B<sub>L</sub> Hip

1. Internal rotation
2. External rotation
3. Mobility – Average
4. Mobility – Bad
5. Gluteus medius weak

### D<sub>R</sub>/D<sub>L</sub> Foot - Ankle

1. Internal rotation
2. External rotation
3. Heel not on the ground

### F Back

1. Forward imbalance
2. Backward imbalance
3. Lateral imbalance left
4. Lateral imbalance right

### Colour coding



OK



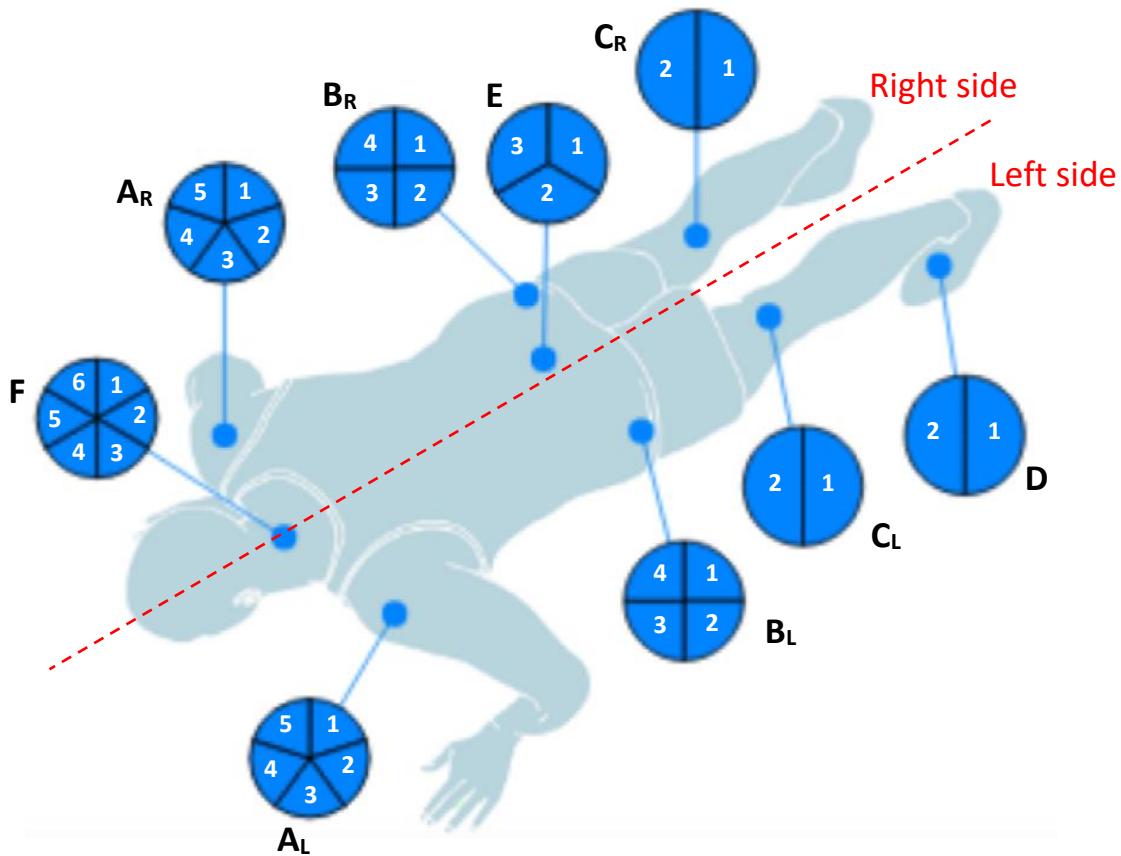
Compensation

### Score

- 4 = Perform functional movement pattern  
 3 = Complete pattern with compensations  
 2 = Incomplete pattern with compensations  
 1 = Inability to perform the movement pattern  
 0 = Pain with movement or injury

PUSH-UP

SCORE : \_ / 4



#### A<sub>R</sub>/A<sub>L</sub> Shoulder - Arm

1. Scapulas not fixed
2. Scapulas upward rotation
3. Scapulas downward rotation
4. Elbow flexion
5. Elbow hyperextension

#### B<sub>R</sub>/B<sub>L</sub> Hip

1. Internal rotation
2. External rotation
3. Crushing
4. Abdominal wall hypotonic

#### C<sub>R</sub>/C<sub>L</sub> Knee

1. Flexum
2. Hyperextension

#### D Foot

1. Hyperextension
2. Toes slip

#### E Back

1. Thoracic lordosis
2. Thoracic kyphosis
3. Scoliosis

#### F Neck

1. Cervical flexion
2. Cervical hyperflexion
3. Cervical extension
4. Cervical hyperextension
5. On the left
6. On the right



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